

LabView Environment

MEMS 1049 Mechatronics

四川大学 匹兹堡学院

Outline

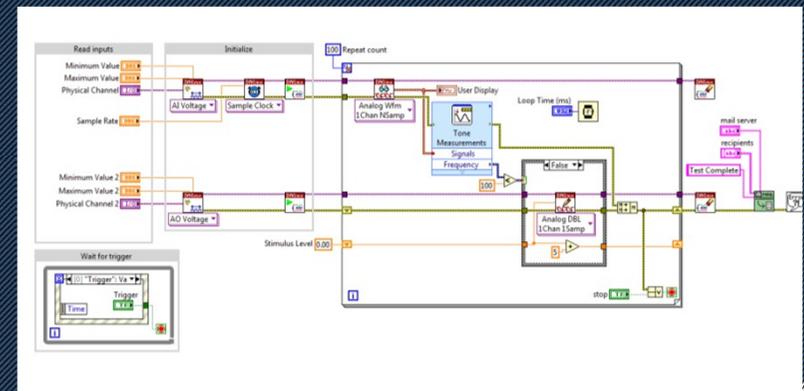
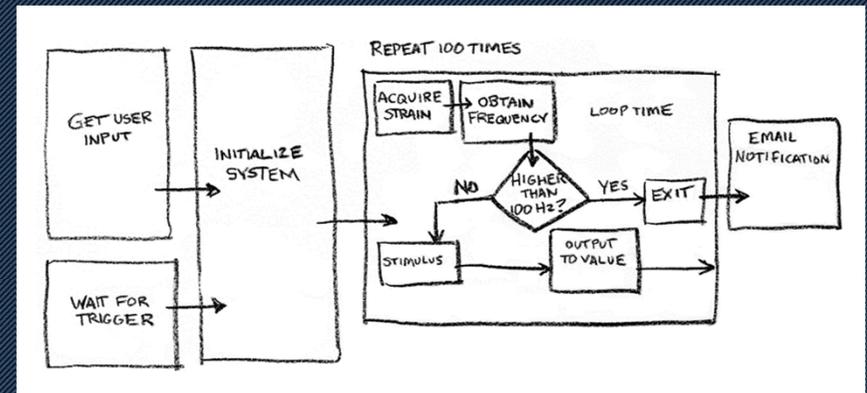
- What is LabVIEW?
- Project explorer
- VI
- Front Panel
- Block Diagram

What is LabVIEW?

Laboratory Virtual Instrument Engineering Workbench

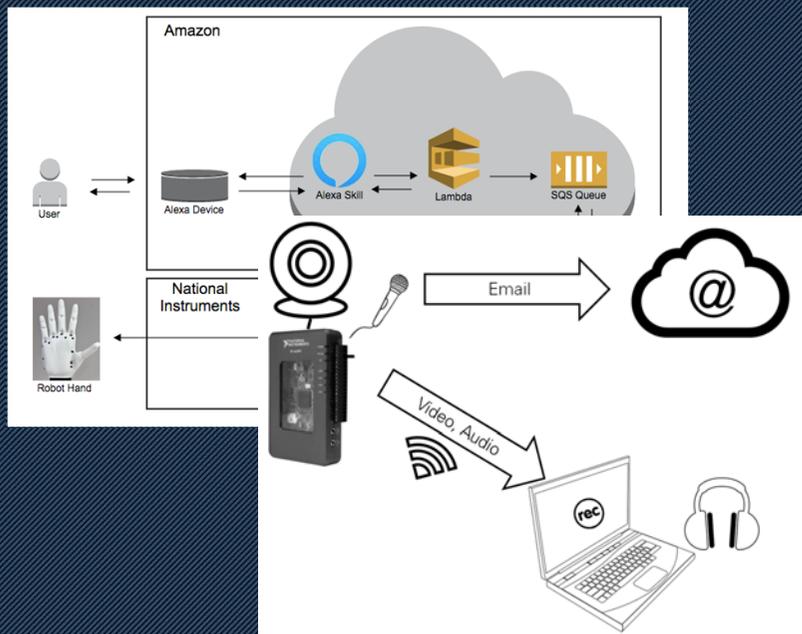
Graphic programming software

Code
<pre>function average (in1, in2, out) { out = (in1 + in2)/2.0; }</pre>
VI block diagram



What can be done with LabVIEW?

- Interdisciplinary solution



Power Electronics



Measurement



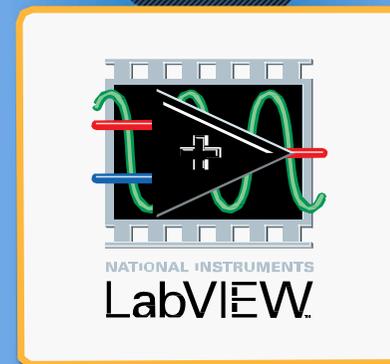
Communication



Control



Innovation



NI Multisim
NI ELVIS



NI myDAQ Analog
Discovery



NI myRIO NI
RoboRIO



LabVIEW
Interface for
Arduino



Industrial Applications

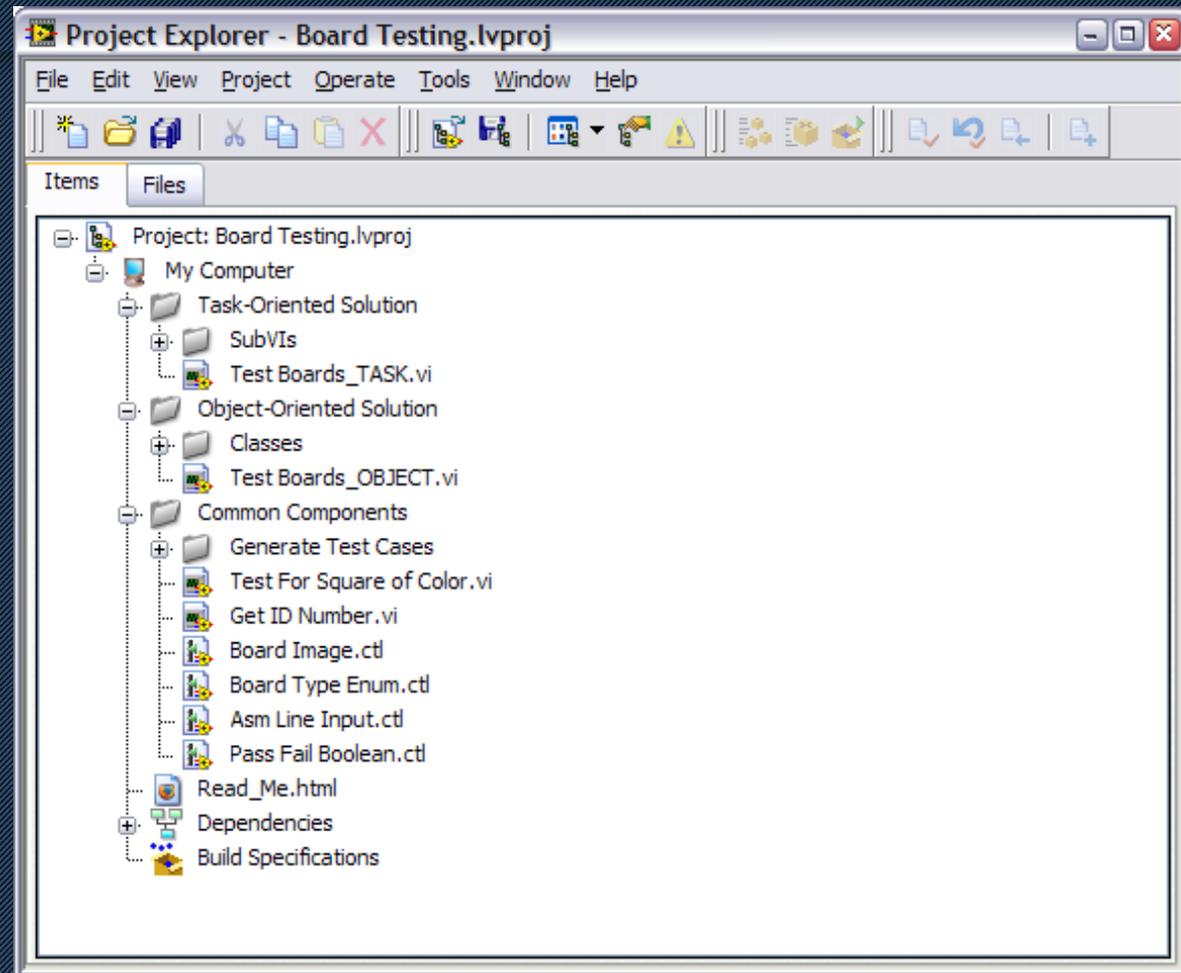
- Graphic programming software
- Interdisciplinary solutions on a unified platform



LabVIEW Files & Project Explorer

6

- LabVIEW Project: .lvproj
- Virtual Instrument (VI): .vi
- LabVIEW controls: .ctl



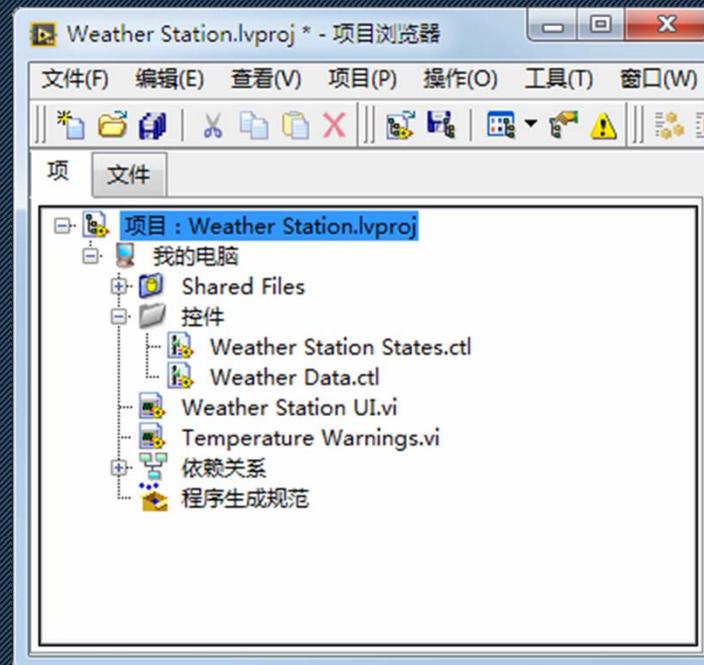
Adding Folders to Project



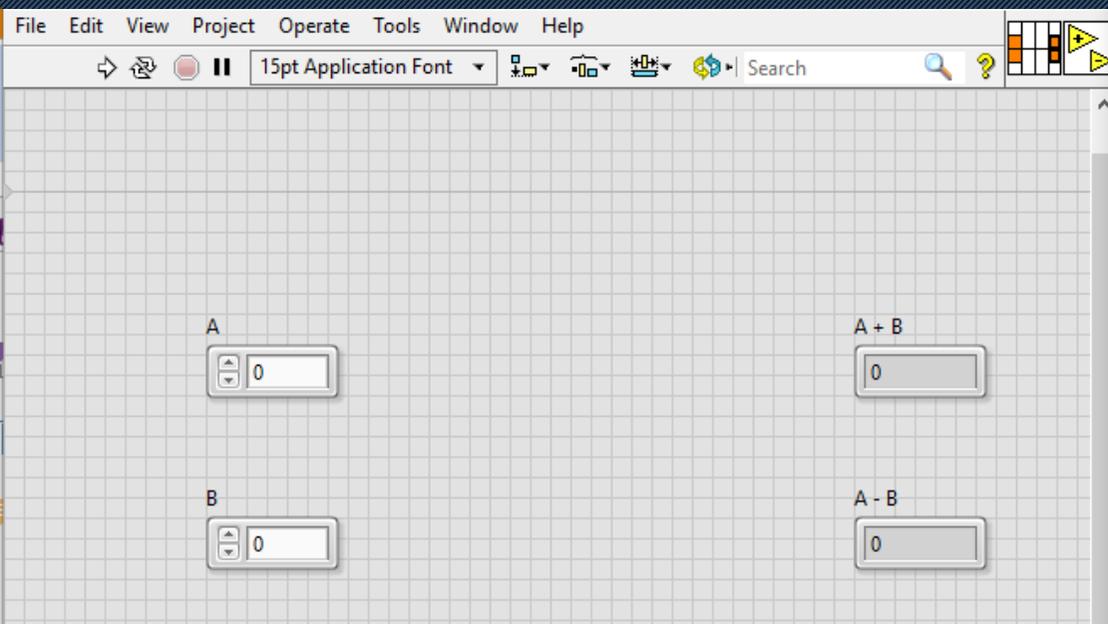
Virtual Folder



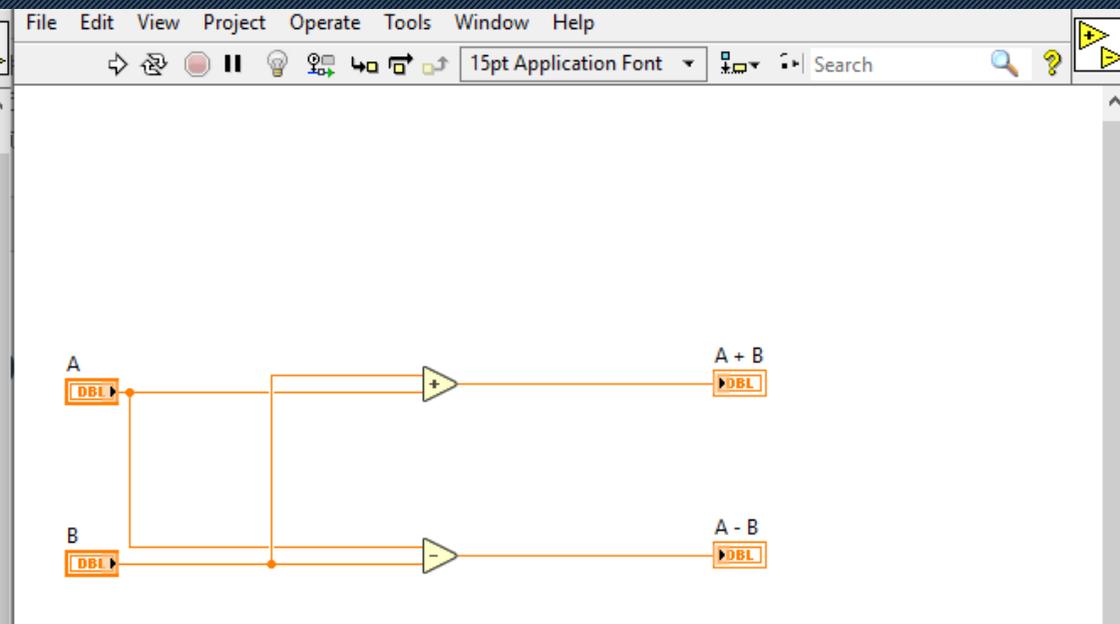
Auto Populating Folder



VI Components



Front Panel

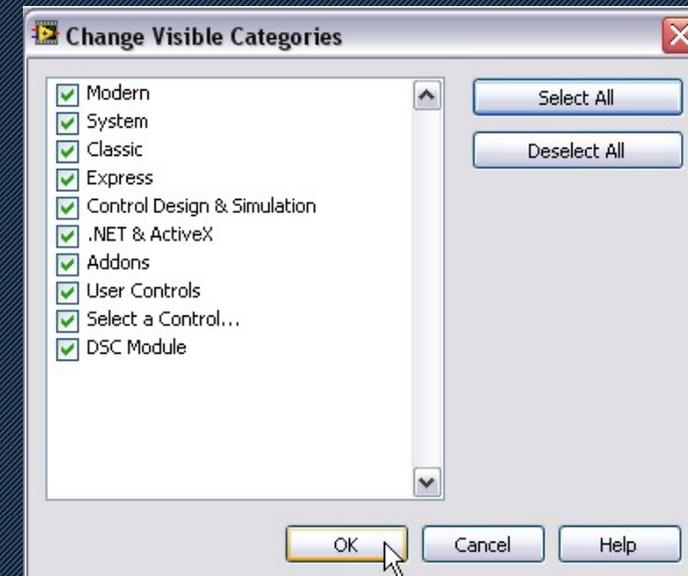
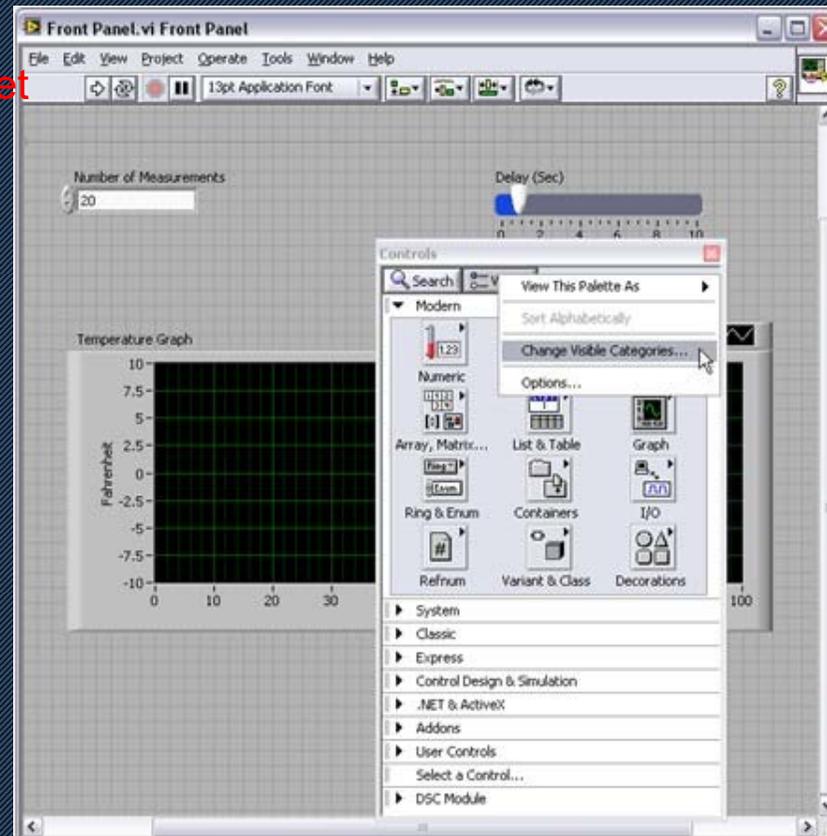
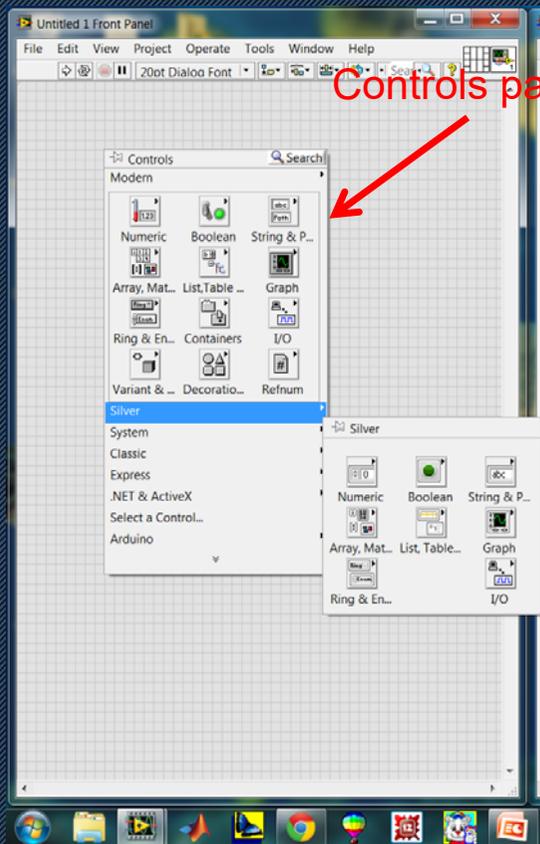


Block Diagram

VI Components

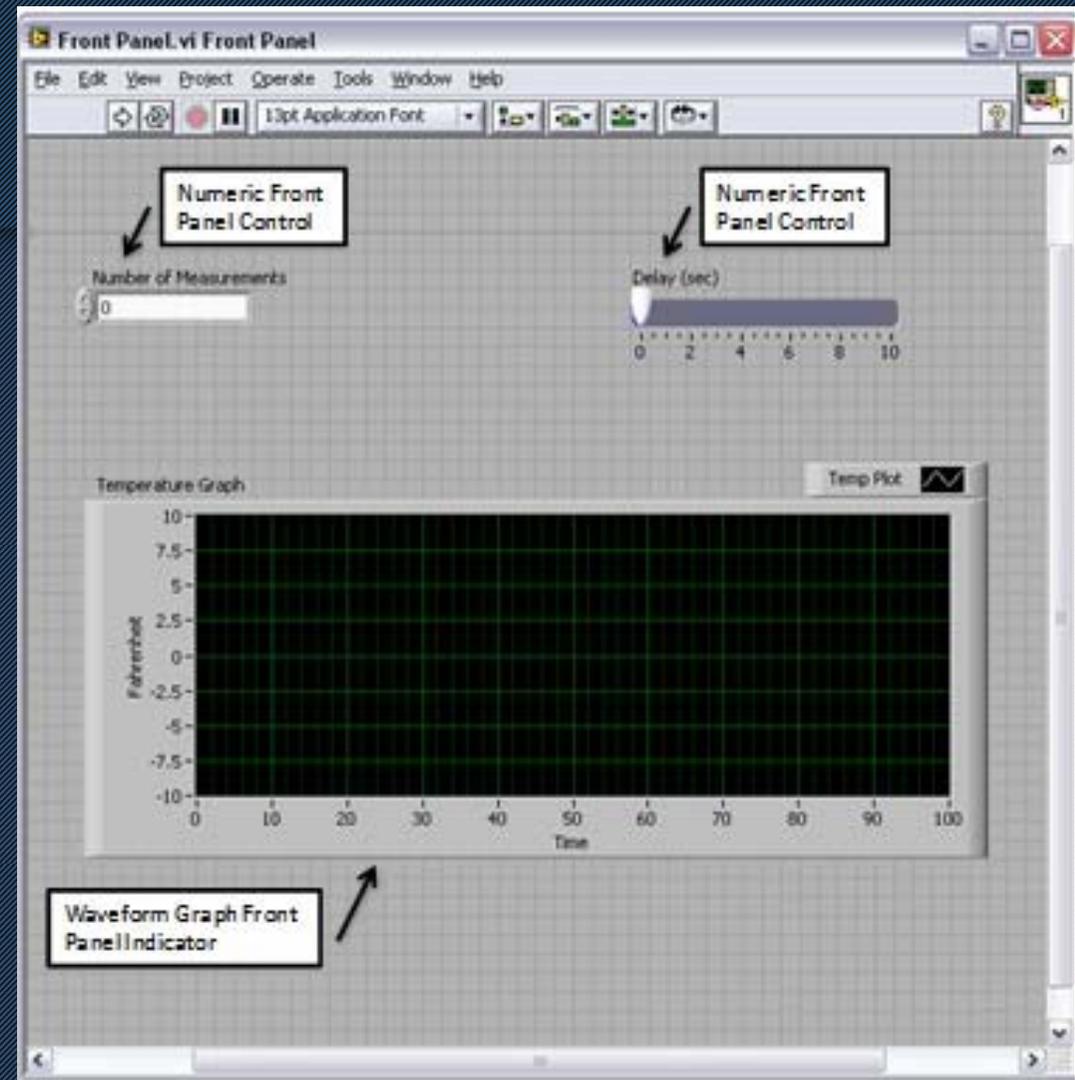
- The block diagram window is used to write the **program** while the front panel window is used to place **inputs and outputs**. The inputs are called controls and outputs are called indicators.
- Indicators or controls placed on the front panel also appear on the block diagram.
- If you right click on the *block diagram* window, you will get the functions pallet.
- If you right click on the *front panel* window, you will get the controls pallet.

Front Panel

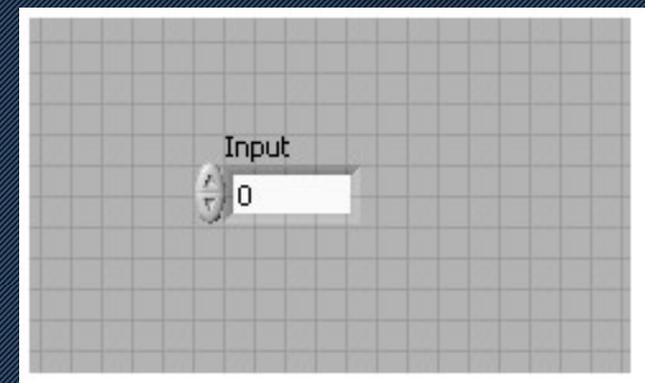
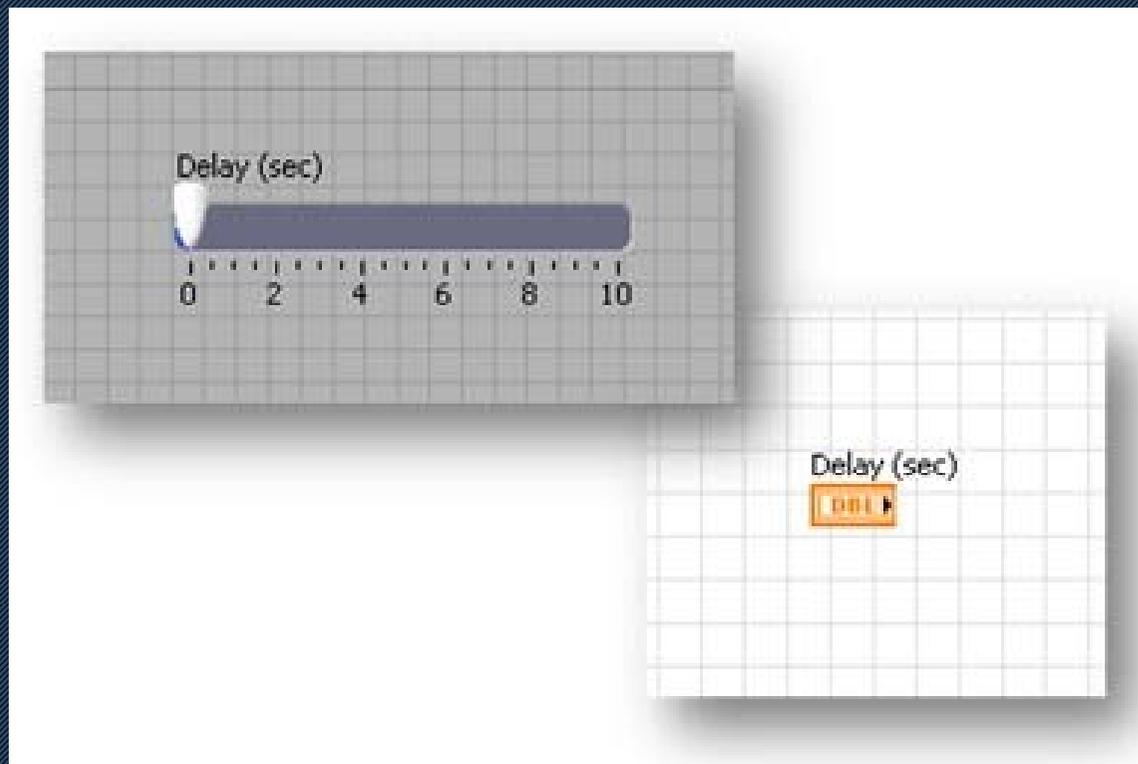


Controls and Indicator

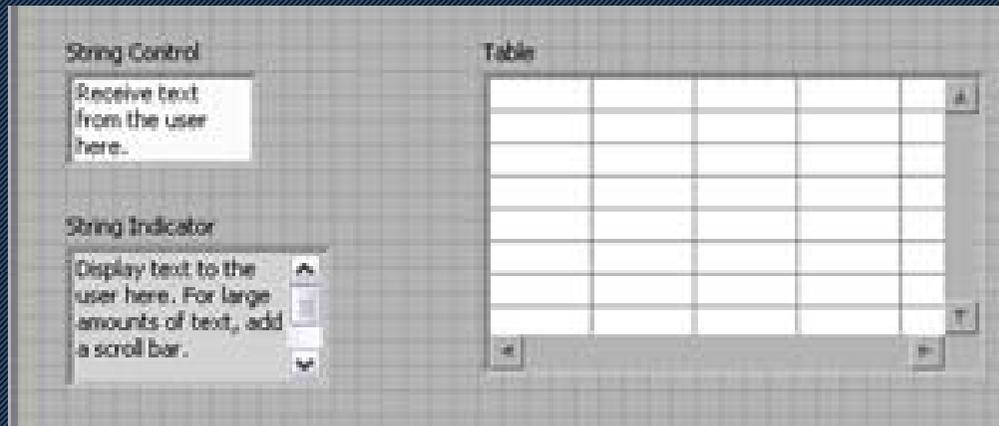
- Controls: Input
- Indicator: Output



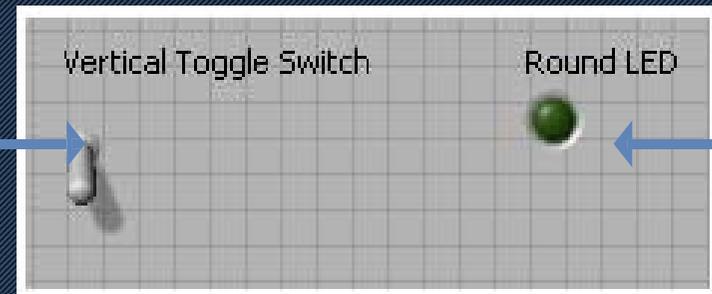
Controls and Indicator



String, Boolean, and Numeric

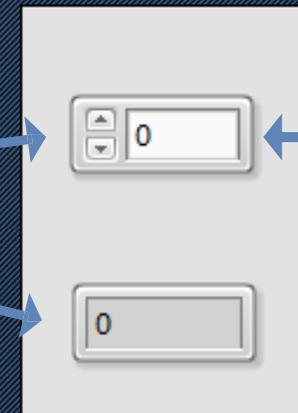


Boolean Control



Boolean Indicator

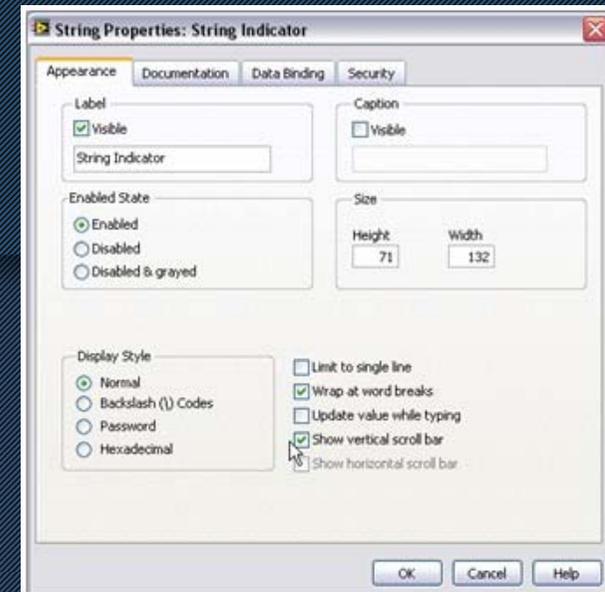
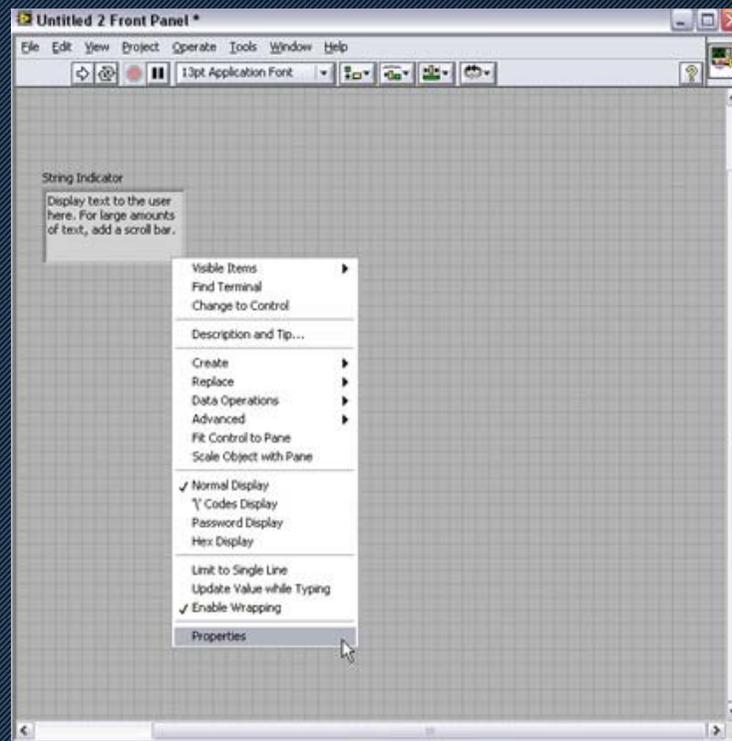
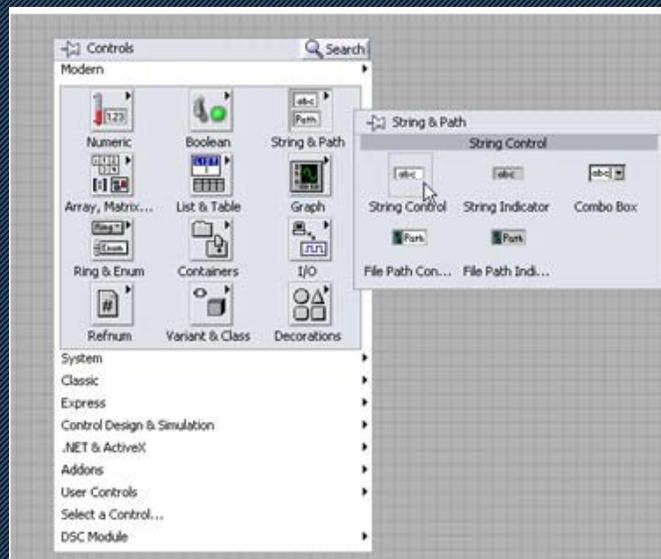
Increment/decrement buttons



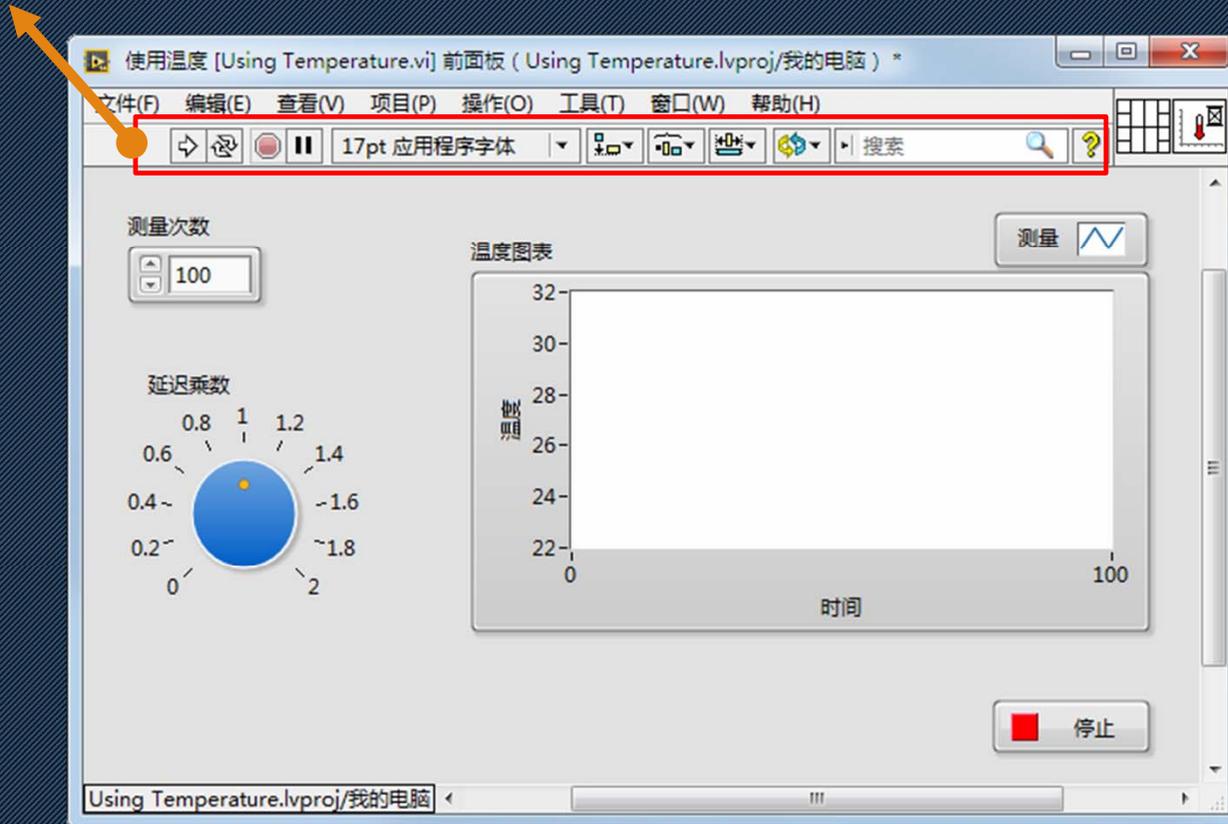
Numeric Control

Numeric Indicator

String Control



Front Panel Tool Bar



Front Panel Window Toolbar



Click the Run button to run your VI. You do not need to compile your code; LabVIEW compiles it automatically. You can run a VI if the Run button appears as a solid white arrow, shown at left.



The Run button appears broken when the VI you are creating or editing contains errors. If the Run button still appears broken after you finish wiring the block diagram, the VI is broken and cannot run. Click this button to display the Error List window, which lists all errors and warnings.



Click Run Continuously to run the VI until you abort or pause execution. You also can click the button again to disable continuous running.



While the VI runs, the Abort Execution button appears. Click this button to stop the VI immediately if there is no other way to stop the VI. If more than one running top-level VI uses the VI, the button is dimmed.

Front Panel Window Toolbar



Click Pause to pause a running VI. When you click the Pause button, LabVIEW highlights on the block diagram the location where you paused execution, and the Pause button appears red. Click the Pause button again to continue running the VI.

13pt Application Font

Select the Text Settings pull-down menu to change the font settings for the selected portions of your VI, including size, style, and color.



Click the Align Objects pull-down menu to align objects along axes, including vertical, edge, and left.



Click the Distribute Objects pull-down menu to resize multiple front panel objects to the same size.

Front Panel Window Toolbar



Click the Resize Objects pull-down menu to resize multiple front panel objects to the same size.



Click the Reorder pull-down menu when your objects overlap each other and you want to define which one is in front or back of another. Select one of the objects with the Positioning tool and then select from Move Forward, Move Backward, Move To Front, and Move To Back.



Click the Show Context Help Window button to toggle the display of the context help window.

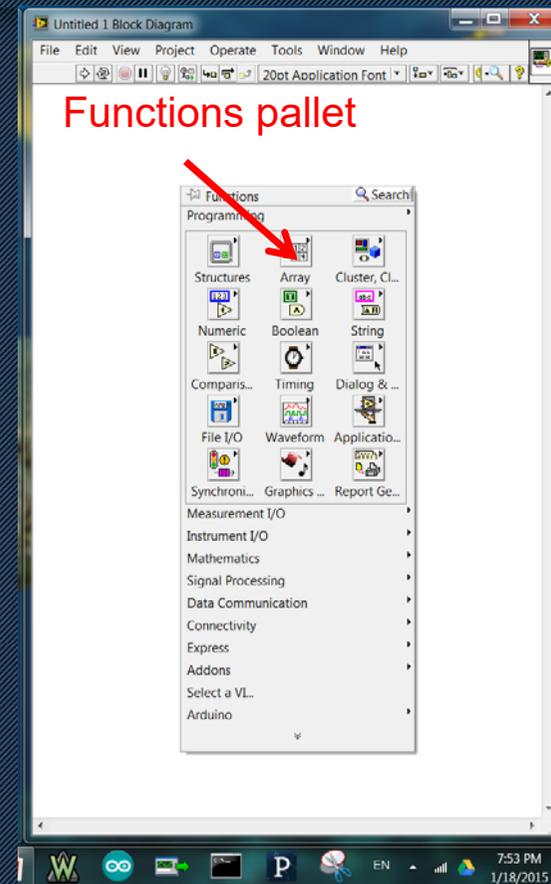
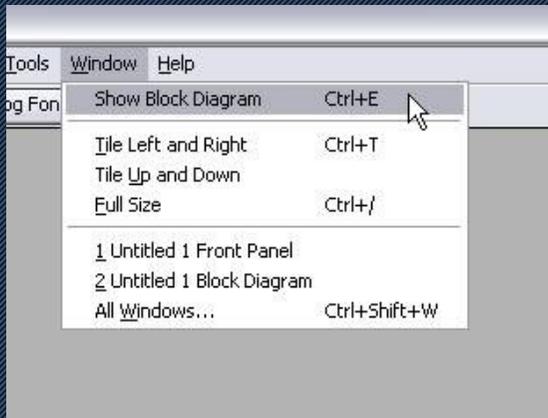


Enter Text appears to remind you that a new value is available to replace an old value. The Enter Text button disappears when you click it, press the <Enter> key, or click the front panel or block diagram workspace.

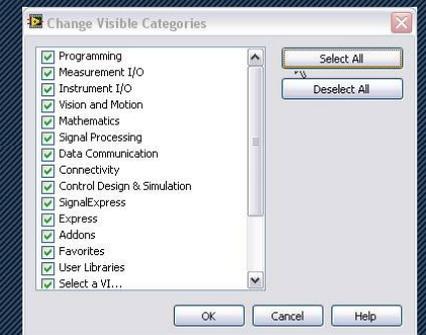
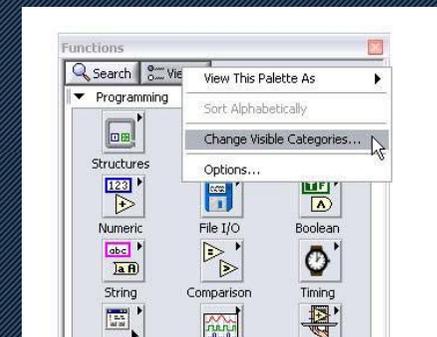
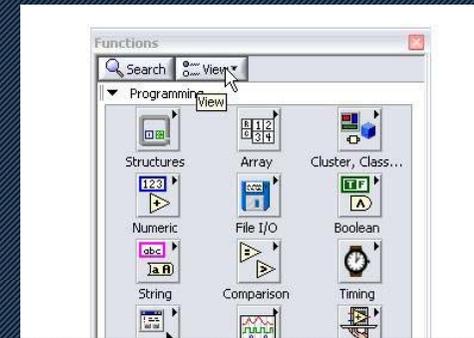
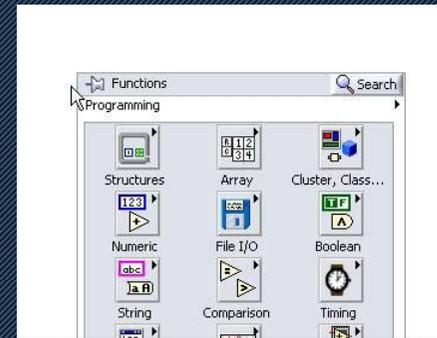
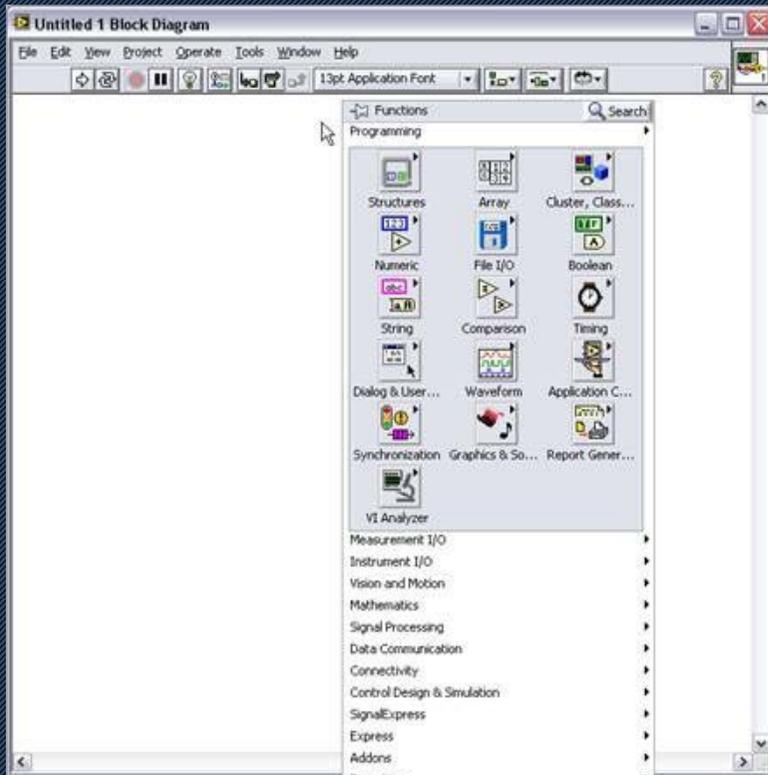
Front Panel Controls Style



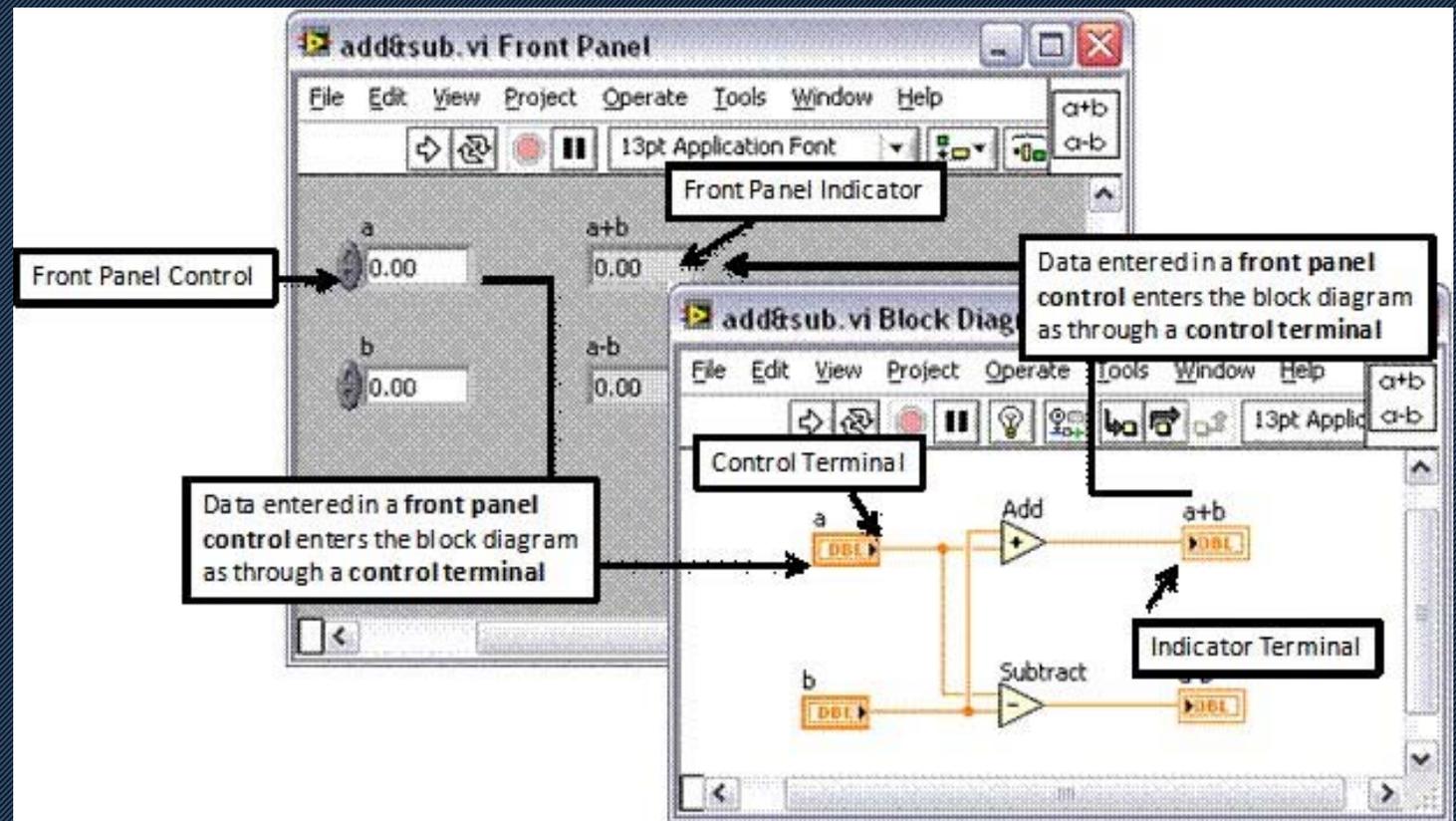
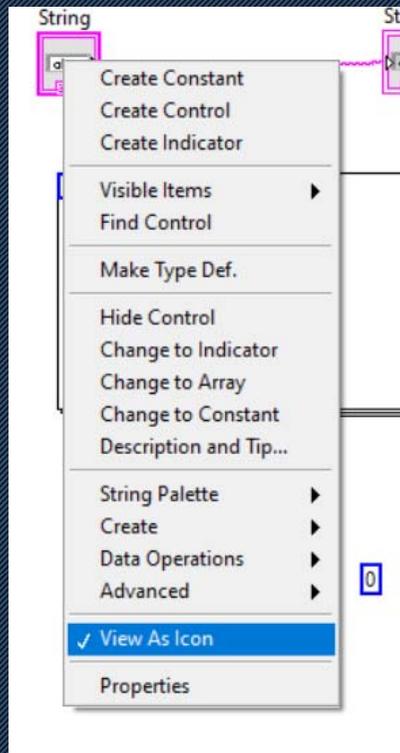
Block Diagram



Block Diagram

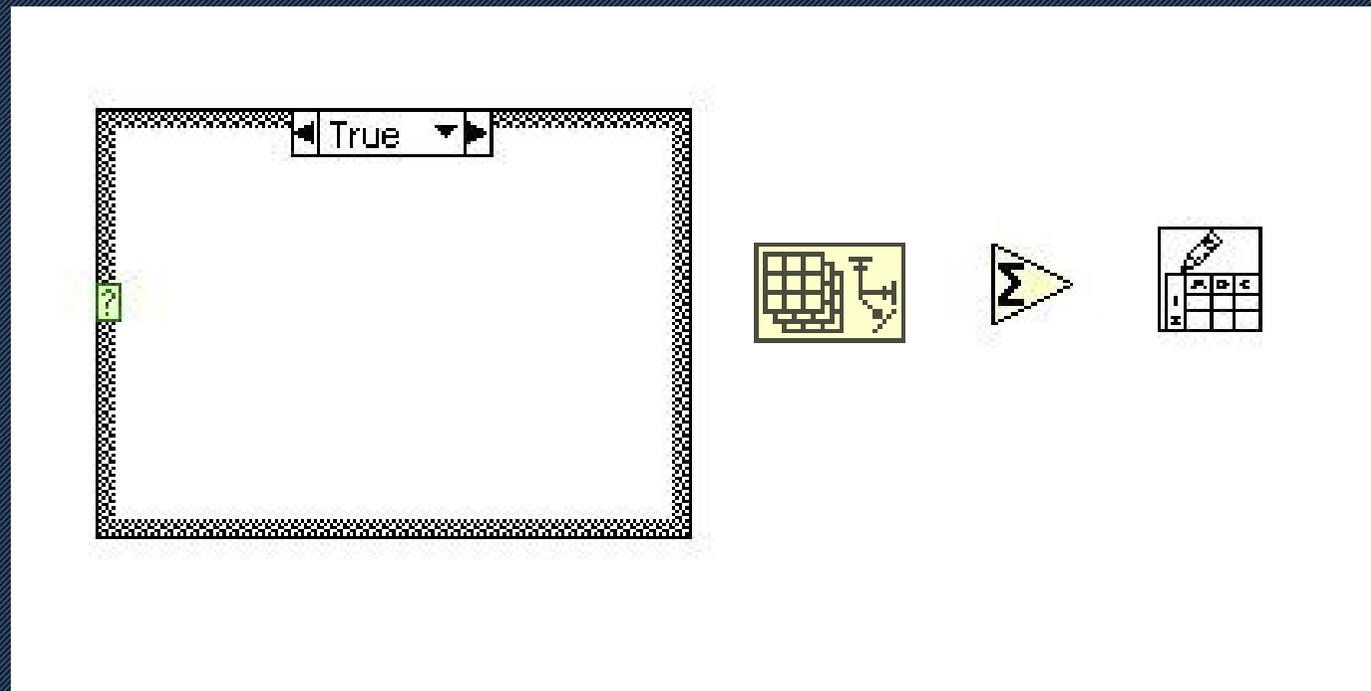


Block Diagram Terminal



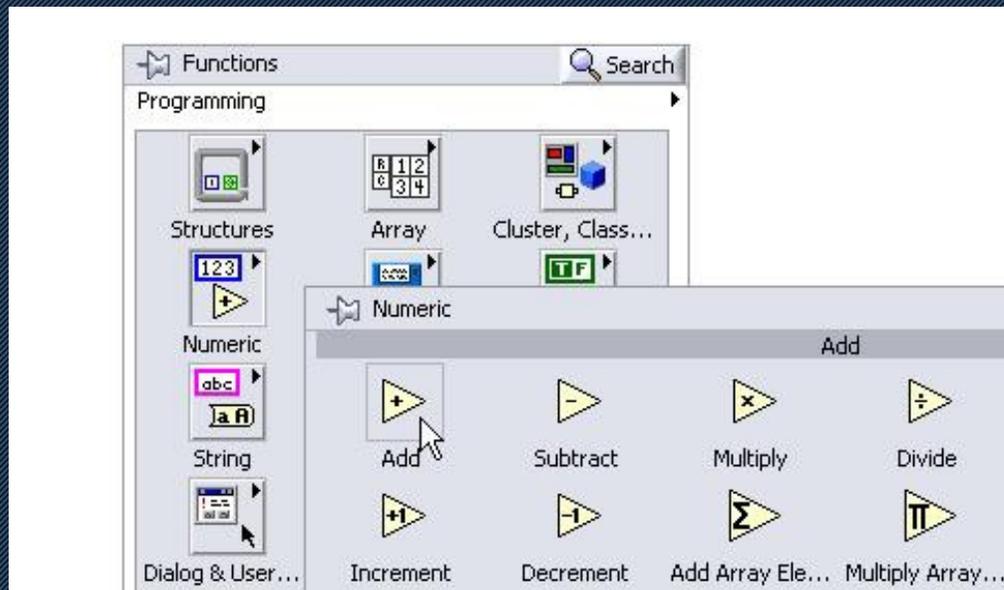
Block Diagram Nodes

Nodes are objects on the block diagram that have inputs and/or outputs and perform operations when a VI runs. They are analogous to statements, operators, functions, and subroutines in text-based programming languages. Nodes can be functions, subVIs, or structures.



Block Diagram Nodes

Functions are the fundamental operating elements of LabVIEW. Functions do not have front panel windows or block diagram windows, but they do have input and output terminals for passing data in and out similarly to controls and indicators.

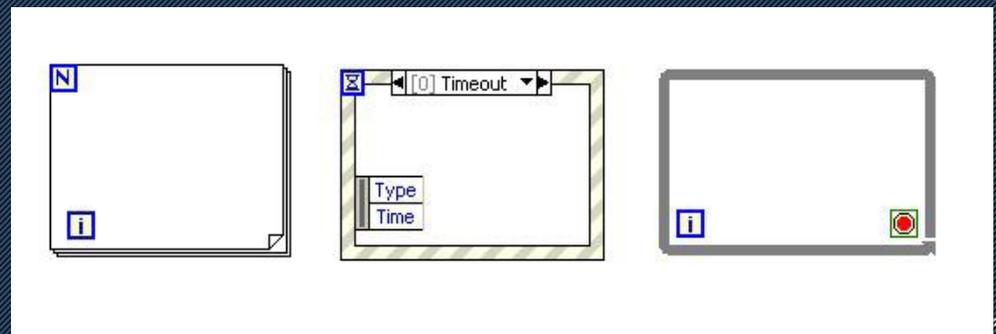
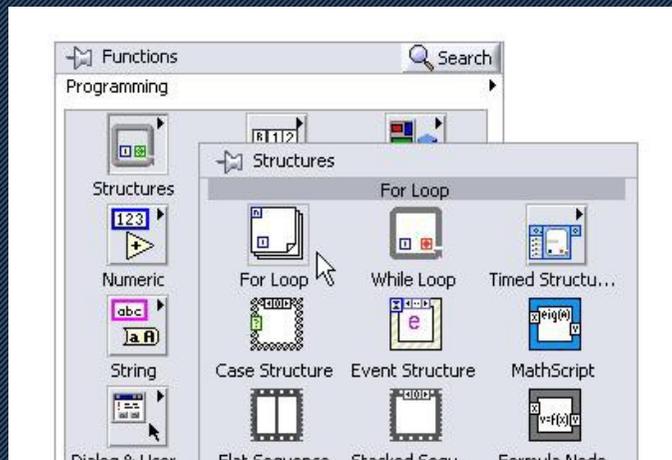


Block Diagram Nodes

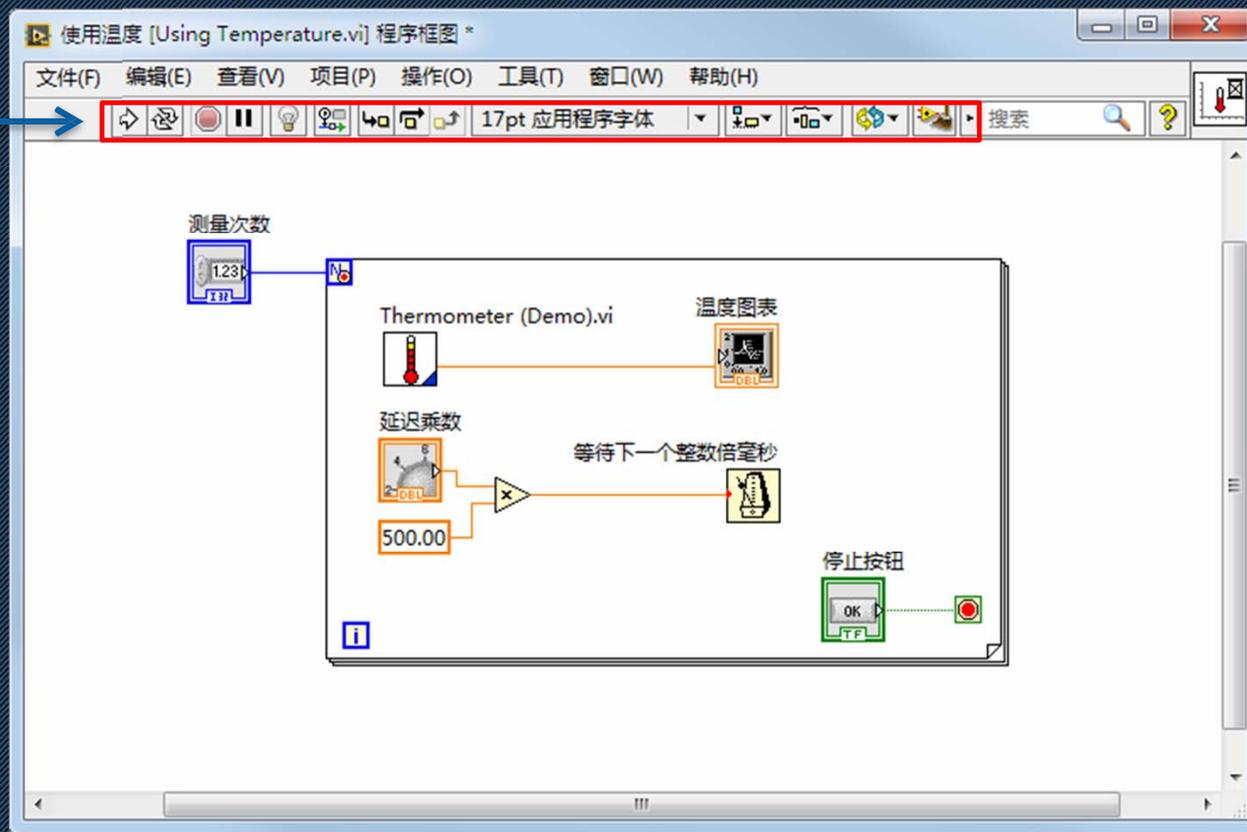
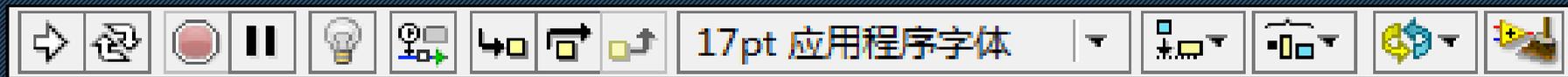
SubVIs are VIs that you create to use inside another VI or that you access on the Functions palette.



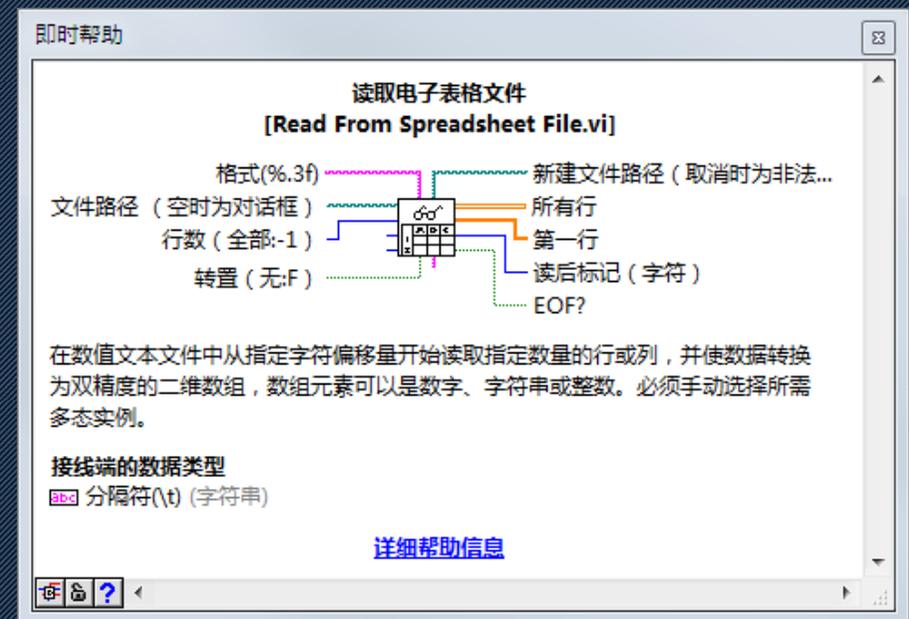
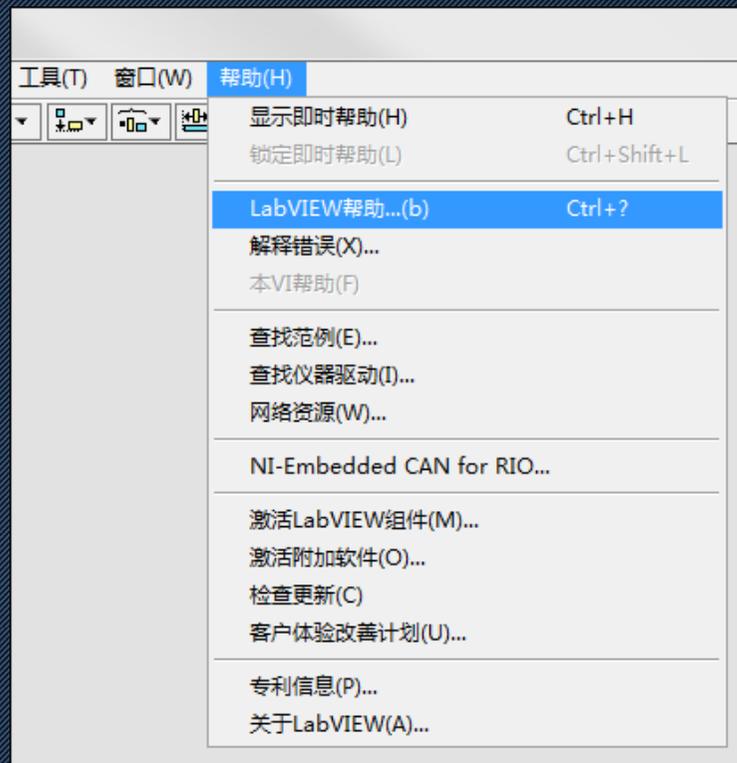
Structures, which include for loops, case structures, and while loops, are used for process control



Block Diagram Toolbar



Help Document



LabVIEW Shortcuts

- CTRL-T will arrange the two panels vertically to fill the entire screen.
- CTRL-B cleans up loose wires.
- CTRL click and drag to copy.
- CTRL-A selects all.
- CTRL-E switches from block diagram and front panel.
- CTRL-H for help.
- More shortcut keys are available
<http://www.ni.com/pdf/manuals/373353c.pdf>

- CTRL-C, CTRL-V, CTRL-X all works
- CTRL-O,N,S to open, create a new and save files.
- CTRL-Z undo